

**Problem 2.1: Transformations consistent with the relativity principle**

[Oral | 14 pt(s)]

ID: ex\_derivation\_lorentz\_transformation:rt2324

**Learning objective**

In this exercise you start from Einstein's principle of relativity – together with a few reasonable assumptions about space and time – and then derive rigorously the most general coordinate transformation between inertial systems which are consistent with these assumptions. Quite remarkably, you will find only two possible choices: The Galilei transformations of Newtonian mechanics, and the *Lorentz transformations* of relativity.

We consider two inertial systems  $K$  and  $K'$  and an arbitrary event  $E$ . Our goal is to determine the possible transformations  $\varphi$  which map the coordinates  $[E]_K = (t, \mathbf{x})$  of the event in  $K$  to the coordinates  $[E]_{K'} = (t', \mathbf{x}')$  of *the same event* in  $K'$ :

$$\varphi : (t, \mathbf{x}) = x \mapsto \varphi(x) = x' = (t', \mathbf{x}'). \quad (1)$$

To derive  $\varphi$ , we make some (reasonable) assumptions about spacetime and the coordinate transformation itself. These are:

[SR] **Special Relativity:** There is no distinguished inertial system.

[IS] **Isotropy:** There is no distinguished direction in space.

[H0] **Homogeneity:** There is no distinguished place in space or point in time.

[C0] **Continuity:**  $\varphi$  is a continuous function (in the origin).

We know from experimental observations that inertial systems are related to each other via rotations  $R \in \text{SO}(3)$ , boosts  $\mathbf{v} \in \mathbb{R}^3$ , and translations in space ( $\mathbf{b} \in \mathbb{R}^3$ ) and time ( $s \in \mathbb{R}$ ):

$$K \xrightarrow{R, \mathbf{v}, s, \mathbf{b}} K'. \quad (2)$$

Due to the relativity principle [SR], the coordinate transformation  $\varphi$  can only depend on these relative parameters:  $\varphi = \varphi(R, \mathbf{v}, s, \mathbf{b})$ .

To derive  $\varphi$ , we proceed in several steps:

- a) First, show that the transformation has an *affine* structure, that is

3pt(s)

$$\varphi(x) = \Lambda x + a, \quad \text{with } \Lambda \in \mathbb{R}^{4 \times 4}, a \in \mathbb{R}^4. \quad (3)$$

**Hint:** Use homogeneity [H0] to argue that

$$a'(\varphi, a) := \varphi(x + a) - \varphi(x) \quad (4)$$

cannot depend on  $x$  for some given spacetime translation  $a \in \mathbb{R}^4$ .

Use this (and the continuity assumption [C0]) to show that

$$\Psi(x) := \varphi(x) - \varphi(0) \quad (5)$$

must be a *linear* function:  $\Psi(x + y) = \Psi(x) + \Psi(y)$  and  $\Psi(rx) = r\Psi(x)$  for  $r \in \mathbb{R}$  and  $y \in \mathbb{R}^4$ .

In the lecture, you discussed that translations of the coordinate axes in space by  $\mathbf{b}$  and time by  $s$ , and rotations in space by  $R \in \text{SO}(3)$  transform the coordinates as follows:

$$\text{Translation : } t' = t - s, \quad \mathbf{x}' = \mathbf{x} - \mathbf{b}, \quad (6a)$$

$$\text{Rotation : } t' = t, \quad \mathbf{x}' = R^{-1}\mathbf{x}. \quad (6b)$$

With the result Eq. (3), this implies that spacetime translations are represented by  $a = (-s, -\mathbf{b})$  and spatial rotations by matrices  $\Lambda$  of the special form

$$\Lambda_R = \begin{pmatrix} 1 & 0 \\ 0 & R \end{pmatrix} \quad \text{with } R \in \text{SO}(3). \quad (7)$$

What remains open is the coordinate transformation  $\Lambda_v$  due to boosts  $v$ .

We focus on this in the remainder of this exercise, i.e.,  $K \xrightarrow{\mathbb{1}, v, 0, 0} K'$  from now on.

b) Use isotropy [IS] to argue that the most general form of the boost is

3pt(s)

$$t' = a_v t + b_v (\mathbf{v} \cdot \mathbf{x}), \quad (8a)$$

$$\mathbf{x}' = c_v \mathbf{x} + \frac{d_v}{v^2} \mathbf{v}(\mathbf{v} \cdot \mathbf{x}) + e_v \mathbf{v} t, \quad (8b)$$

where  $a_v, b_v, c_v, d_v$  and  $e_v$  are (yet unknown) scalars that can only depend on  $v = |\mathbf{v}|$ .

**Hint:** First, argue that [IS] requires that  $\Lambda_v x \stackrel{!}{=} \Lambda_{R^{-1}} \Lambda_{Rv} (\Lambda_R x)$ . Then, rewrite this constraint as  $(\Lambda_R x') \stackrel{!}{=} \Lambda_{Rv} (\Lambda_R x)$  and show this restricts the form of  $\Lambda_v$  to Eq. (8).

The goal of the next few steps is to determine the functions  $a_v, b_v, c_v, d_v, e_v$ .

c) Use the trajectory of the origin of  $K'$  in the system  $K$  to derive the constraint

1pt(s)

$$0 = c_v + d_v + e_v. \quad (9)$$

d) Use *reciprocity*, that is  $\Lambda_v^{-1} = \Lambda_{-v}$ , to derive the additional constraints

2pt(s)

$$c_v^2 = 1, \quad a_v^2 - e_v b_v v^2 = 1, \quad e_v^2 - e_v b_v v^2 = 1, \quad e_v (a_v + e_v) = 0, \quad b_v (a_v + e_v) = 0. \quad (10)$$

**Hint:** Write down the inverse transformation and plug it into Eq. (8).

**Note:** The assumption of reciprocity means that if you see another observer pass by with velocity  $v$ , this observer sees *you* pass by with  $-v$ . While this seems reasonable, it is not a trivial statement. However, it can be rigorously derived from [SR], [IS], and [H0] and is therefore not an independent assumption (see the lecture notes for a reference).

e) Use the results of the previous two subtasks to show that the boost now has the form 1pt(s)

$$t' = a_v t + \frac{1 - a_v^2}{v^2 a_v} (\mathbf{v} \cdot \mathbf{x}), \quad (11a)$$

$$\mathbf{x}' = \mathbf{x} + \frac{a_v - 1}{v^2} \mathbf{v}(\mathbf{v} \cdot \mathbf{x}) - a_v \mathbf{v}t. \quad (11b)$$

All that is left is to compute the form of  $a_v$ .

The relativity principle [SR] requires the transformation to have a group structure, that is

$$\varphi(K' \xrightarrow{R_2, \mathbf{v}_2, s_2, \mathbf{b}_2} K'') \circ \varphi(K \xrightarrow{R_1, \mathbf{v}_1, s_1, \mathbf{b}_1} K') \equiv \varphi(K \xrightarrow{R_3, \mathbf{v}_3, s_3, \mathbf{b}_3} K''). \quad (12)$$

This must be true for any transformation, in particular for two consecutive boosts in  $x$ -direction:

f) Consider two boosts in  $x$ -direction:  $K \xrightarrow{v_x} K'$  and  $K' \xrightarrow{u_x} K''$ . Show that we have to choose 4pt(s)

$$a_v = \frac{1}{\sqrt{1 - \kappa v_x^2}}, \quad (13)$$

with an unknown *constant*  $\kappa$  of dimension  $[\kappa] = \text{Velocity}^{-2}$ , such that the combination of the two boosts yields another boost.

How can the velocity  $w_x$  of this new boost be computed from  $v_x$  and  $u_x$ ?

Finally, argue that for a boost in an *arbitrary* direction  $\mathbf{v}$  it must be

$$a_v = \frac{1}{\sqrt{1 - \kappa v^2}} \quad \text{with } v = |\mathbf{v}|. \quad (14)$$

**Hint:** Use the relation provided in the hint of subtask b).

To wrap up, you have proven that the most general form of the coordinate transformation  $\varphi$  between inertial systems that is consistent with the relativity principle [SR] (and reasonable assumptions about space and time) has the affine form Eq. (3).

It includes spacetime translations (given by  $a$ ), spatial rotations (given by  $\Lambda_R$ ) and boosts  $\Lambda_v$ .

The latter must have the form

$$t' = a_v [t - \kappa (\mathbf{v} \cdot \mathbf{x})], \quad (15a)$$

$$\mathbf{x}' = \mathbf{x} + \frac{a_v - 1}{v^2} \mathbf{v}(\mathbf{v} \cdot \mathbf{x}) - a_v \mathbf{v}t, \quad (15b)$$

with

$$a_v = \frac{1}{\sqrt{1 - \kappa v^2}}. \quad (16)$$

The only parameter that remains undetermined is the constant  $\kappa$ . As we will discuss in the lecture,  $\kappa = 0$  corresponds to *Galilei transformations* and  $\kappa > 0$  to *Lorentz transformations*.

## Problem 2.2: Invariant quadratic forms

[Written | 10 pt(s)]

ID: ex\_invariant\_quadratic\_form:rt2324

**Learning objective**

In this exercise you study quadratic forms that are invariant under the general transformation derived in Problem 2.1 for different values of the undetermined constant  $\kappa$ . The invariant quadratic form for the Lorentz transformation plays an important role in relativity and is known as *invariant spacetime interval*. As you will visualize with spacetime diagrams, the different invariant quadratic forms suggest different geometric interpretations of the transformations.

We consider the general boost  $\Lambda_v$  derived in Problem 2.1 and given by

$$t' = a_v [t - \kappa(\mathbf{v} \cdot \mathbf{x})], \quad (17a)$$

$$\mathbf{x}' = \mathbf{x} + \frac{a_v - 1}{v^2} (\mathbf{v} \cdot \mathbf{x}) \mathbf{v} - a_v \mathbf{v} t, \quad (17b)$$

with  $a_v = 1/\sqrt{1 - \kappa v^2}$  and  $\kappa \in \mathbb{R}$ .

- a) Show that you can, without loss of generality, consider the three cases of  $\kappa = 0, \pm 1$ . 1pt(s)
- b) We define a quadratic form for each of the three cases: 3pt(s)

$$\kappa = +1 : D(\Delta \mathbf{x}, \Delta t) = (\Delta t)^2 - (\Delta \mathbf{x})^2, \quad (18a)$$

$$\kappa = 0 : D(\Delta \mathbf{x}, \Delta t) = (\Delta t)^2, \quad (18b)$$

$$\kappa = -1 : D(\Delta \mathbf{x}, \Delta t) = (\Delta t)^2 + (\Delta \mathbf{x})^2, \quad (18c)$$

where  $\Delta \mathbf{x} = \mathbf{x}_2 - \mathbf{x}_1$  and  $\Delta t = t_2 - t_1$  are differences between arbitrary events in space and time. Show that these forms are invariant under the boost Eq. (17) for the corresponding  $\kappa$ , i.e., show that  $D(\Delta \mathbf{x}, \Delta t) = D(\Delta \mathbf{x}', \Delta t')$ .

**Note:** The invariant quadratic form for  $\kappa = +1$  (Lorentz transformations) is called the *invariant spacetime interval* in relativity. You just proved that this is a Lorentz invariant quantity: it has the same value in all inertial frames. By contrast, the invariant quadratic form for  $\kappa = 0$  (Galilei transformations) tells you that time intervals between events in Newtonian mechanics are independent of the reference system; as a special case ( $\Delta t = 0$ ), this implies that simultaneity is absolute in Newtonian mechanics.

We now want to visualize the boosts for the three cases  $\kappa = 0, \pm 1$  and make a connection to their invariant quadratic forms. To this end, consider a boost in  $x$ -direction  $K \xrightarrow{v_x} K'$  [that is:  $\mathbf{v} = (v_x, 0, 0)$ ]. We can then restrict ourselves to the  $(t, x)$ -plane of the coordinate system  $K$  since the other coordinates are unaffected by this boost (show this!).

- c) For the three cases  $\kappa = 0, \pm 1$ , start with the  $(t, x)$ -axes of  $K$  as an orthonormal Cartesian diagram and then fill in the axes of the coordinate system  $K'$ . 3pt(s)

**Hint:** The  $(t', x')$ -axes of  $K'$  are defined by  $x' = 0$  and  $t' = 0$ .

- d) Draw for the three cases a few lines of *constant*  $D(\Delta x, \Delta t) = 0, 1, 2, \dots$  with  $\Delta x = x - 0$  and  $\Delta t = t - 0$  [i.e., the intervals between the origin and some event  $(t, \mathbf{x})$ ]. 3pt(s)

Then use that the transformations leaves these values invariant to draw the “unit ticks” on all axes.

**Hint:** Where on the  $t'$ -axis is the tick for  $t' = 1$  if you declare a tick on the  $t$ -axis as the  $t = 1$  mark?

**Problem 2.3: Velocity addition**

[Written | 4 pt(s)]

ID: ex\_lorentz\_velocity\_addition:rt2324

**Learning objective**

In this exercise, you generalize the addition formula for collinear velocities, which you derived at the end of Problem 2.1, to arbitrary velocities. That is, you answer the question: Which velocity  $\boldsymbol{w}$  of a signal do you observe in  $K$  if the signal has velocity  $\boldsymbol{u}$  with respect to another inertial system  $K'$  which, in turn, moves with  $\boldsymbol{v}$  compared to  $K$ ? Intuitively (and in a Galilean world) the answer would simply be  $\boldsymbol{w} = \boldsymbol{v} + \boldsymbol{u}$ . In relativity, as you will show, the answer is a bit more complicated.

Consider a boost with velocity  $\boldsymbol{v}$  from  $K$  to  $K'$ :

$$K \xrightarrow{\boldsymbol{v}} K'. \quad (19)$$

Let there be a particle moving freely with velocity  $\boldsymbol{u} = \frac{d\boldsymbol{x}'}{dt'}$  as measured in the system  $K'$ .

Use the Lorentz boost derived in Problem 2.1 for  $\kappa = 1/c^2 > 0$  to compute the velocity

$$\boldsymbol{w} = \boldsymbol{v} \oplus \boldsymbol{u} := \frac{d\boldsymbol{x}}{dt} \quad (20)$$

as measured in system  $K$ .

Show that in the non-relativistic limit  $\kappa \rightarrow 0 \Leftrightarrow c \rightarrow \infty$  you recover the Galilean addition of velocities:  $\lim_{\kappa \rightarrow 0} \boldsymbol{v} \oplus \boldsymbol{u} = \boldsymbol{v} + \boldsymbol{u}$ .

**Note:** The relativistic velocity addition  $\oplus$  is neither commutative nor associative!